

Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
							0	1	2	3	4	>4		
KOR	8	For	6	18	41%	74%	2	22	8	6	4	1	77	+48
		Against	2	4			1	17	6	0	0	0	29	
ITA	9	For	4	18	31%	58%	3	26	9	3	5	0	73	+30
		Against	5	7			2	20	10	1	0	0	43	
TUR	8	For	5	14	37%	55%	2	19	10	4	2	0	59	+12
		Against	3	9			2	16	10	1	2	0	47	
EST	7	For	4	10	38%	59%	5	17	9	1	2	0	46	+10
		Against	3	5			4	13	5	3	1	0	36	
NOR	7	For	4	9	33%	58%	2	13	11	2	1	1	50	+6
		Against	3	11			1	20	7	2	1	0	44	
FIN	7	For	3	6	40%	50%	1	10	12	1	0	2	48	-5
		Against	4	11			4	17	7	6	1	0	53	
AUS	7	For	2	7	19%	53%	2	12	2	3	1	1	34	-36
		Against	5	19			1	16	8	5	3	2	70	
MEX	7	For	2	1	3%	13%	0	12	1	0	0	0	14	-65
		Against	5	17			2	12	9	2	7	3	79	
Total	30			83			17	131	62	20	15	5	401	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End